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$SU(2)$ & $SO(3)$

Lectures XXX

A digression on $SU(2)$ and $SO(3)$

Recall that $SU(2) = \{ U \in U(2) / \det U = 1 \}$

$$U = \begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix} \quad \alpha, \beta \in \mathbb{C}, \quad |\alpha|^2 + |\beta|^2 = 1$$

$\uparrow \downarrow$
 Cayley-Klein
 parameters

Therefore, $SU(2)$ is diffeomorphic to $S^3 \subset \mathbb{R}^4 \cong \mathbb{C}^2$

$SU(2)$ acts naturally on \mathbb{C}^2 (spinor space, in quantum mechanics)

$$\overset{\curvearrowleft}{\mathfrak{su}(2)} = \{ X \in M_2(\mathbb{C}) / X + X^* = 0 \text{ and } \text{Tr } X = 0 \}$$

Lie algebra
 of $SU(2)$

Let us write down a basis of $\overset{\curvearrowleft}{\mathfrak{su}(2)}$:

$$\begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix} = i \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} =: i \sigma_1$$

$$\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = i \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} =: i \sigma_2$$

$$\begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} = i \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} =: i \sigma_3$$

The σ_i are
 called
 Pauli matrices
 (or spin matrices)

Also:

$$\begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix} = \alpha_0 I + \sum_{j=1}^3 \alpha_j i \sigma_j = \underbrace{\alpha_i}_{\in \mathbb{R}} \underbrace{i \sigma_i}_{\in \mathbb{R}}$$

$$\Rightarrow = \alpha_0 \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \alpha_1 \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix} + \alpha_2 \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} + \alpha_3 \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}$$

$$= \begin{pmatrix} \alpha_0 + i\alpha_3 & \alpha_2 + i\alpha_1 \\ -\alpha_2 + i\alpha_1 & \alpha_0 - i\alpha_3 \end{pmatrix}, \text{ so } A = \alpha_0 + i\alpha_3$$

$$B = \alpha_2 + i\alpha_1$$

The condition $\det U = 1$ translates into

$$\alpha_0^2 + \alpha_1^2 + \alpha_2^2 + \alpha_3^2 = 1,$$

that is, we again get the sphere S^3 .

Now, in \mathbb{H}^3 (actually, the geometric vector space, equipped with an orthonormal basis $(\underline{i}, \underline{j}, \underline{k})$), take

$$\underline{a} = a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}$$

Set:

$$\stackrel{\circ}{\underline{a}} \cdot \underline{a} := \sum_{i=1}^3 \alpha_i \cdot a_i \quad \text{and, for } \underline{n},$$

$$\|\underline{n}\| = c,$$

vector of Pauli matrices

$\stackrel{\circ}{\underline{a}}(q) := e^{i \frac{q}{2} \stackrel{\circ}{\underline{a}} \cdot \underline{n}}$ <small>↑</small> $\begin{matrix} \text{a 1-parameter} \\ \text{group} \\ \text{in } \text{SU}(2) \end{matrix}$	<small>↑</small> $\stackrel{\circ}{\underline{a}} \cdot \underline{n}$ <small>↑</small> $\begin{matrix} \text{scalar} \\ \text{product} \end{matrix}$	<small>↑</small> $\underline{a} \cdot \underline{b} = I_2 + i \stackrel{\circ}{\underline{a}} \cdot (\underline{a} \times \underline{b})$ <small>↑</small> $\begin{matrix} \text{vector} \\ \text{product} \end{matrix}$
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$$= \cos \frac{q}{2} I_2 + \sin \frac{q}{2} i \stackrel{\circ}{\underline{a}} \cdot \underline{n}$$

Simple calculation

One verifies that

$$(\stackrel{\circ}{\underline{a}} \cdot \underline{a})(\stackrel{\circ}{\underline{a}} \cdot \underline{b}) =$$

$$\underline{a} \cdot \underline{b} I_2 + i \stackrel{\circ}{\underline{a}} \cdot (\underline{a} \times \underline{b})$$

Let us now consider the vector space of hermitian, traceless 2×2 complex matrices: as a vector space this is just \mathbb{H}^3 , and, with abuse of language, it will be denoted again by $\text{SU}(2)$ — $x = x^*$ if and only if $(ix)^* = -ix$, i.e.

Thus, we write down an explicit vector space isomorphism

$$\mathbb{R}^3 \ni \begin{pmatrix} x \\ y \\ z \end{pmatrix} \longmapsto \begin{pmatrix} z & x - iy \\ x + iy & -z \end{pmatrix} \in \mathfrak{su}(2)$$

hermitian,
traceless

Consider now the adjoint representation of $\mathfrak{su}(2)$ on $\mathfrak{su}(2)$, and, specifically,

$$\underline{v} \sim \begin{pmatrix} x \\ y \\ z \end{pmatrix} = v \longmapsto \begin{pmatrix} z & x - iy \\ x + iy & -z \end{pmatrix} = X$$

coordinates
of the
some
vector v

? What is this?

\downarrow

$\underline{v} \sim \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = v' \longleftarrow \overline{U}_n(\varphi) \times U_n(\varphi)^{-1}$

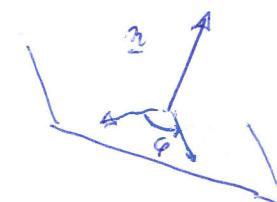
\downarrow

$\overline{U}_n(\varphi)^* = U_n(-\varphi)$

commutative diagram

Answer: $v' = R_n(\varphi) v$

(rotation by φ around \underline{n})



That is: ordinary rotations (elements of $SO(3)$), by Euler) are described by complex 2×2 matrices, instead of real 3×3 matrices. This formalism turns out to be extremely useful in mechanics (classical and quantum), robotics, aerodynamics, space navigation...

Let us check this only in a specific example

$$x = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad n = \underline{n}$$

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$U_{\underline{n}}(\varphi) = \cos \frac{\varphi}{2} I_2 + i \sin \frac{\varphi}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} e^{i\varphi/2} & 0 \\ 0 & e^{-i\varphi/2} \end{pmatrix}$$

Then

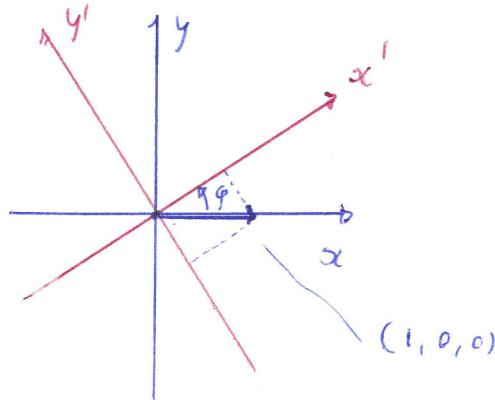
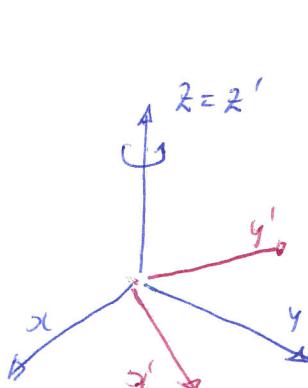
$$\begin{aligned} U_{\underline{n}}(\varphi) \otimes U_{\underline{n}}(-\varphi) &= \begin{pmatrix} e^{i\varphi/2} & 0 \\ 0 & e^{-i\varphi/2} \end{pmatrix} \begin{pmatrix} 0 & z \\ z & 0 \end{pmatrix} \begin{pmatrix} e^{-i\varphi/2} & 0 \\ 0 & e^{i\varphi/2} \end{pmatrix} = \\ &= \begin{pmatrix} 0 & e^{i\varphi/2} \\ e^{-i\varphi/2} & 0 \end{pmatrix} \begin{pmatrix} e^{-i\varphi/2} & 0 \\ 0 & e^{i\varphi/2} \end{pmatrix} = \begin{pmatrix} 0 & e^{i\varphi} \\ e^{-i\varphi} & 0 \end{pmatrix} = X' \end{aligned}$$

Therefore

$$X' = \begin{pmatrix} 0 & \cos \varphi + i \sin \varphi \\ \cos \varphi - i \sin \varphi & 0 \end{pmatrix} \Rightarrow x' = \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} \text{ with}$$

$$\left\{ \begin{array}{l} x' = \cos \varphi \\ y' = -\sin \varphi \\ z' = 0 \end{array} \right.$$

\rightsquigarrow



Coordinate of $\underline{n} \approx x = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ with respect to the rotated axes

* Topological information

We already know that $SU(2) = S^3$, $SO(3) = \mathbb{RP}^3$
 $\cong S^3/\mathbb{Z}_2$

Let us investigate this feature in
more detail.

\mathbb{Z}_2 : identification
of antipodal points

First notice that if $U_n \mapsto -U_n$ (still in $SU(2)$)

one obtains the same rotation R_n

Then observe that if $\varphi = 0$, $U_n(0) = I_2$,

$$\text{but } \varphi = 2\pi \Rightarrow U_n(2\pi) = \begin{matrix} \cos \pi I_2 + i \underline{\circ} \cdot \underline{n} \sin \pi \\ = -I_2 \end{matrix}$$

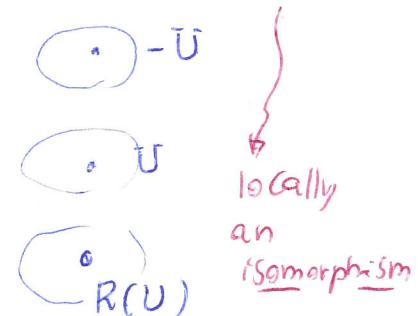
However $R_n(0) = R_n(2\pi) = I_3$

The upshot is the following: The map (^{a group homomorphism})

$$SU(2) \rightarrow SO(3)$$

$$U \mapsto R(U)$$

is a 2:1 covering map.



The loop $[0, 2\pi] \ni \varphi \mapsto R_n(\varphi)$ (\Leftrightarrow)

yields a non-trivial element in $\pi_1(SO(3)) (\cong \mathbb{Z}_2)$.

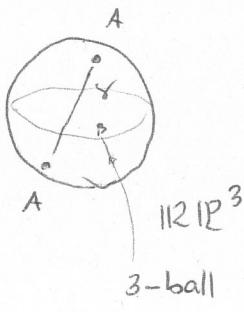
In fact, upon lifting to $[0, 2\pi] \ni \varphi \mapsto U_n(\varphi)$,

we do not get a loop.

But, if we trace the first loop twice ($\varphi \in [0, 4\pi]$)

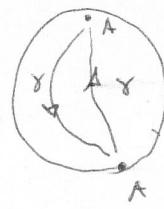
we indeed get a loop as a lift, whose homotopy class is trivial,
being S^3 simply connected.

The loop (γ) yields the generator $a \in \mathbb{Z}_2$ ($a^2 = 1$)



γ is a loop based on A and its class

$[\gamma]$ is non-trivial : indeed $[\gamma]^2 = \text{id}$



$\gamma^2 = \text{triv. loop of } A$

Mo

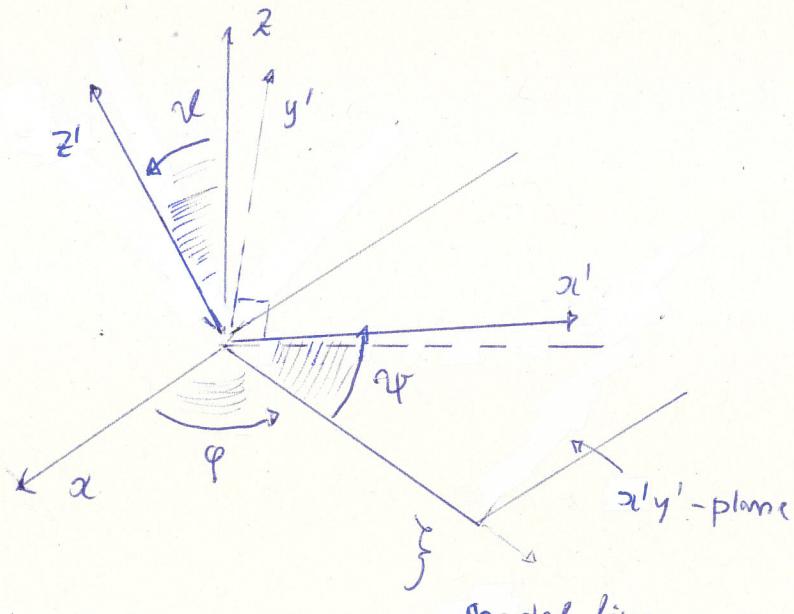


* $SU(2)$ is the universal covering group of $SO(3)$ //

being simply connected

$$SO(3) = \frac{SU(2)}{\mathbb{Z}_2} \quad \begin{matrix} \text{as a homogeneous space} \\ \text{(still a group, in this case)} \end{matrix}$$

* Connection with Euler angles



Referring to the figure above:

$\text{xy-plane} \cap \text{x'y'-plane}$

A generic $O \in SO(3)$

(a rotation around a certain axis, by Euler's theorem) can be described via its action on a coordinate frame (x, y, z)

↑ origin

aside:

[This is a principal bundle viewpoint]

The $x'y'$ -plane intersects the (old) xy -plane along the nodal line (with "longitude" φ , measured from the x -axis). The z' -axis is perpendicular to the $x'y'$ -plane, and forms a (convex) angle ψ with the z -axis. The x' -axis forms an angle θ with the nodal line γ . Conversely, φ , ψ , θ , determine a rotation.

φ : precession $\varphi \in [0, 2\pi]$

ψ : inutation $\psi \in [0, \pi]$

θ : proper rotation $\theta \in [0, \pi]$

"yaw - pitch - roll"

Struttura inclinatione
pendente
imbardata

rotation
rollin

(φ, ψ, θ) become coordinates on $S^3 = SU(2)$

$$\begin{cases} x_1 = \cos \varphi \cos \psi \cos \theta \\ x_2 = \sin \varphi \cos \psi \cos \theta \\ x_3 = \sin \psi \cos \theta \\ x_4 = \sin \varphi \sin \psi \end{cases}$$

cf S^2 :

$$\begin{cases} x = \cos \varphi \cos \psi \\ y = \sin \varphi \cos \psi \\ z = \sin \psi \end{cases}$$



Let us work with Cayley-Klein parameters:

$$Q = Q_\psi Q_\varphi Q_\theta$$

↓ ↓ ↓

$\Rightarrow \text{SU}(2)$

giving rise to 0

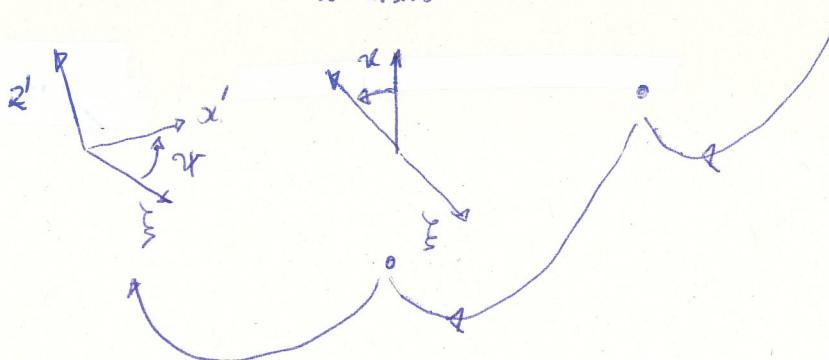
$$\begin{pmatrix} e^{i\frac{\psi}{2}} & 0 \\ 0 & e^{-i\frac{\psi}{2}} \end{pmatrix} \begin{pmatrix} \cos \frac{\theta}{2} & i \sin \frac{\theta}{2} \\ i \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{pmatrix} \begin{pmatrix} e^{i\frac{\varphi}{2}} & 0 \\ 0 & e^{-i\frac{\varphi}{2}} \end{pmatrix}$$

rotation
around the
 z' -axis:
yields the
final position
of the x' -axis
and the
 y' -axis

rotation
around
the intermediate
"z-axis",
i.e., ξ :
yields
the new
 z -axis

rotation
around
the z -axis:
yields ξ

Work in
this order:



one finds

$$Q = \begin{pmatrix} e^{i\frac{\psi+\varphi}{2}} \cos \frac{\theta}{2} & i e^{i\frac{\varphi-\psi}{2}} \sin \frac{\theta}{2} \\ i e^{i\frac{\psi-\varphi}{2}} \sin \frac{\theta}{2} & e^{-i\frac{\psi+\varphi}{2}} \cos \frac{\theta}{2} \end{pmatrix}$$

wherefrom one gets $O = R_m(\omega)$

via a straightforward, possibly tedious calculation:

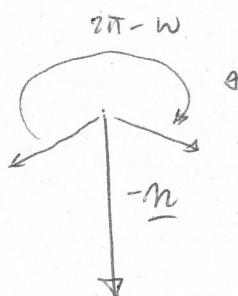
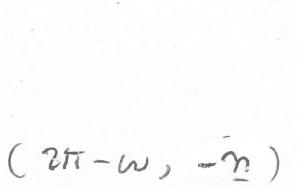
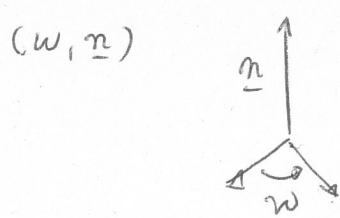
$$\cos \frac{\omega}{2} = \operatorname{Re} \left(e^{i\frac{\psi+\varphi}{2}} \cos \frac{\theta}{2} \right) = \cos \frac{\psi+\varphi}{2} \cos \frac{\theta}{2}$$

$$\underline{n} = \frac{1}{\sin \frac{\omega}{2}} \left[\cos \frac{\psi-\varphi}{2} \sin \frac{\theta}{2} \underline{i} + \left(-\sin \frac{\psi-\varphi}{2} \sin \frac{\theta}{2} \right) \underline{j} + \sin \frac{\psi+\varphi}{2} \cos \frac{\theta}{2} \underline{k} \right]$$

$+ \sqrt{1 - \cos^2 \frac{\omega}{2}}$

(Indeed one has $\|\underline{n}\| = 1$)

Notice however the following identifications
 Leading to the fact that actually $\varphi, \psi, \underline{\nu}$ are coordinates
 for the universal covering group $SU(2)$



or this is counter clockwise
 when seen from below

* Connection with quaternions

$$I := i \sigma_1 \quad J := i \sigma_2 \quad K := i \sigma_3$$

One has

$$I \cdot J := i \sigma_2 \cdot i \sigma_1 = \dots i \sigma_3 = K$$

\uparrow matrix product
notice me
reverse order

$$\text{and also} \quad J \cdot K = I \quad , \quad K \cdot I = J$$

$$\text{together with} \quad I^2 = J^2 = K^2 = -\text{Id}$$

\Rightarrow one gets the imaginary quaternions.

$$\text{quaternions: } \mathbb{H} = \{ a \text{Id} + b I + c J + d K \}_{a, b, c, d \in \mathbb{R}}$$

they yield a skew-field with respect to + and ·.

$$\text{One has } SU(2) = \mathbb{H}_1 \text{ * unit quaternions}$$

(norm = 1)

$$(\text{cf. with } S^1 = U(1) =$$

complex numbers with norm one)

$$\text{Notice that in view of } (\underline{\sigma} \cdot \underline{a}) \cdot (\underline{\sigma} \cdot \underline{b}) = i \underline{\sigma} \cdot (\underline{a} \times \underline{b}) + a \cdot b \underline{I}$$

we see that the operations on quaternions embody the scalar and the vector products of geometric vectors.